

**Norwalk Gamer Symphony Orchestra**  
**Minutes for the General Meeting of Tuesday, October 15th, 2019**

*Meeting called to order at 8:03 P.M. by Bryan.*

*Sam motions to accept the minutes as read, Mike seconds.*

Committee Reports

1.) Music Committee Report, by Nick

- a.) We have a tentative setlist for our next season.
- b.) It will consist of a small ensemble set, followed by a full ensemble set.
- c.) They should be about equal in duration, though the full ensemble set might outweigh the small ensemble set a little.
- d.) We are aiming for about an hour of music.
- e.) Tentative small ensembles:
  - i.) Don't Starve
  - ii.) Deltarune
  - iii.) Lorule
  - iv.) Chrono Trigger Boss Battle 1
  - v.) Animal Crossing
  - vi.) Recorders
  - vii.) To Zanarkand/Bastion?
- f.) Tentative full ensembles:
  - i.) Terraria
  - ii.) God of War
  - iii.) FFXV Medley
  - iv.) Aquatic Ambience
  - v.) Kid Icarus
  - vi.) Tentative tentatives:
    - A.) Symphony for the Hero of Time: Mvmt. II
    - B.) Katamari Damacy
    - C.) FF6 Arrangement
  - vii.) Long-term goal:
    - A.) Super Mario Galaxy suite by Andrés Soto.
- g.) Requests!
- h.) Rehearsal schedule changing to sandwich formation, with a small ensemble rehearsal inserted into the middle of each rehearsal.
- i.) Letting people know which pieces will be rehearsed per rehearsal ahead of time will facilitate the sandwich formation.

2.) Social Media Committee Report, by Rachael

- a.) We spent \$50 on Facebook ads in the 39 days before RWX.
- b.) Reached almost 4,000 people.
- c.) 65 event responses.
- d.) 77 cents per response.
- e.) 54 people clicked on the link to our web site.
- f.) 4 people shared the event.
- g.) 3 people commented on the event.
- h.) For Pequot Library, we had much better return.

3.) Finance Committee Report, by Stephen

- a.) We have \$1,139.00 in money we haven't paid out.

b.) We owe Chris for t-shirts and Rachael for Internet stuff.

### Old Business

1.) RetroWorld Expo - *Nick introduces motion, Rachael seconds.*

a.) Things that went well:

- i.) We played well.
- ii.) Positive feedback from listeners.
- iii.) Lots of fun at the expo!
- iv.) Great experience, happy they invited us.
- v.) We all adapted to adversity.
- vi.) We had people sign up while we were performing.
- vii.) Decent audience throughout whole show.
- viii.) Good energy on stage - visuals can play in our experience.
- ix.) Exposure through YouTube videos.
- x.) Distributed all programs!
- xi.) Thanks to orchestra for being supportive and nice to people.
- xii.) We made it happen despite adversity.

b.) Things that didn't go well:

- i.) Immovable metal wall? Communicate better with stage people!
  - A.) We never wrote a rider.

ii.) Lighting was weirdly dim.

iii.) Never made clear we were in the same giant room as the rest of the convention.

iv.) Slight dearth of power outlets.

v.) Assumptions about sound guy's intent with us; we can run our own sound, perhaps, for recording.

vi.) Don't kill ourselves with the setlist. The long set was potentially a lot for audiences to digest, and for us to constitutionally play. The small ensemble vs. full ensemble set might ameliorate this. 90 minute maximum for concerts in general.

vii.) Loading was problematic.

viii.) Safety was the reason we couldn't move the wall. Safety was a concern for us because of the wall, though.

ix.) People didn't know we started with recorder ensemble. An announcement would've been beneficial for us and audience.

*Sam motions to close the floor, Mike seconds.*

### New Business

1.) Rehearsal structure - *Lexi introduces motion, Rachael seconds.*

a.) There are 1,000,005 ways to do rehearsals.

b.) Small ensembles at beginning or middle or end, or separately.

c.) We think middle has some benefits.

d.) We will try this out. We might adjust if it proves problematic.

e.) Rehearsing in middle might exclude people from partaking in possible breaks.

f.) Plants Vs. Zombies was a learning experience.

g.) Rehearsing at beginning poses challenges of getting set up on time, or arriving on time, which can be difficult for people.

h.) We can push small ensembles to be listening exercises for rest of orchestra.

i.) At beginning: gives opportunity to people to come late, which is good or bad.

j.) In middle: break would be nice.

k.) We could be flexible depending on specific people in ensemble; Norwalk people could get there earlier, etc.

- l.) All of this is meant to get small ensembles as good as possible.
- m.) Music committee meeting will discuss this further.

*Lexi motions to close the floor, Sam seconds.*

2.) New concert opportunity - *Ben introduces motion, Rachael seconds.*

- a.) Ben talked with Lame Genie guys.
- b.) He's scheming up a charity concert featuring video game music, benefiting a local music charity.
- c.) 3 groups (third group to-be-disclosed).
- d.) June or July, perhaps!
- e.) Wall Street Theater is on board.

*Vote on moving forward on planning charity concert: Passes!*

*Mike moves to adjourn the meeting, Lexi seconds.*

#### Announcements

- 1.) Happy birthday, Nick!
- 2.) Next Rehearsal Tuesday, October 29th at SoNo Library.
- 3.) Next General Members Meeting Tuesday, November 19th.
- 4.) ngso\_harp\_count++;
- 5.) Mike's in trouble.